### **Curriculum Overview for Year 1**

#### Reading

Match graphemes for all phonemes. Read accurately by blending sounds. Read common exception words and words with suffixes.

Read contractions and understand their purpose.

Read phonics books aloud. Link reading to own experiences. Join in with predictable phrases. Discuss significance of title and events and make simple predictions. Listen to and discuss texts, retell stories and discuss characteristics.

**Number Calculation** 

Count to/across 100

Identify 1more/1less

Use + - = symbols

Count in 1s, 2s, 5s, 10s.

Identify and represent numbers.

Read and write numbers to 20

Know number bonds to 20.

numbers to 20, including 0.

Use language e.g.more than, most

Add and sunbract 1 digit and 2 digit

Solve one step problems, including

### **English**

#### Writing

Name letters of the alphabet. Spell very common exception words.

Spell days of the week. Use very common prefixes and suffixes.

Form lower case letters correctly.

Form capital letters and digits. Compose sentences orally before Maintain attention and participate writing

Reread writing to check for sense Read own writing to peers or teachers.

Write simple dictated sentences.

#### Grammar

Leave spaces between words Begin to use basic punctuation (.!?) Use capital letters for proper nouns.

#### **Speaking and Listening**

Listen and respond appropriately Ask relevant questions

### **Mathematics**

#### **Geometry and Measures**

Use common vocab for comparison.

Begin to compare, measure and record length, volume, capacity, weight and time (hours, minutes, seconds). Recognise coins and notes. Use time and ordering vocab. Tell the time to hour/ half hour. Use language of days, weeks, months and years. Recognise and name common

2D and 3D shapes

Describe position and movement, including half, quarter and three-quarter turns.

#### **Fractions**

Recognise and use half and a quarter.

# **Design & Technology**

**Art & Design** 

Develop techniques of colour, pattern, texture,

Learn about range of artists, craftsmen and

Design purposeful, functional & appealing products Generate, develop, model & communicate

Use a range of tools and materials to complete practical tasks.

Use a range of materials

line, shape, form and space

designers

Use drawing, painting and sculpture

Evaluate existing products and own ideas.

Build and improve structure and mechanisms.

Understand where food comes from and prepare healthy food

#### Modern Languages

Not required at KS1

# **Computing**

Understand use of algorithms Create & debug simple programs Use logical reasoning to make predictions

Organise, store, retrieve & manipulate data Communicate online safely and respectfully Recognise uses of IT outside of school

### Geography

Name, locate and of the countries and

identify characteristics capital cities of the UK Name and locate world's continents, counties and

Compare local area to a non-European country. Use basic vocab to describe key human and physical features.

Use aerial images and compass points to study and create plans and maps with symbols.

Use simple fieldwork and observational skills to study

### Music

Sing songs Play tuned and

untuned instruments musically.

Listen to and understand live and recorded music.

Make and combine sounds musically.

### Science

simple arrays.

### **Biology**

Identify basic plants and plant parts. Identify and compare common animals that are herbivores, carnivores or omnivores. Identify and name basic body parts.

### Chemistry

Distinguish between objects and materials. Identify, name and describe properties of common materials.

Compare and classify materials

### **Physics**

Observe weather associated with changes of

## History

Changes in living memory (linked to aspects of National life where appropriate) National and global events beyond living memory.

Lives of significant historical figures, Including comparison of those from Different periods.

Significant local people and events

#### **Physical Education**

Master basic movements. Participate in team games. Perform dances using simple movements. Swim with proficiency 25m (KS1 or KS2)

# Religious

## **Education**

Follow Devon's Agreed Syllabus

Template created by Michael Tidd 2013 www.primarycurriculum.me.uk season.

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